

ISO/IEC JTC 1/SC 22/OWGV N 0112

Proposed organization of vulnerability descriptions (with annotations from OWGV Meeting #7)

Date 14 December 2007
Contributed by Secretary
Original file name
Notes Annotated version of N0109

Document N0109 was considered at Meeting #7 of the OWGV. Consideration resulted in annotations shown in the form of markups.

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We made some decisions about the use of this outline:

- The outline would be used to structure a clause that would provide a topical outline of the vulnerabilities treated in the document and would provide pointers to the descriptions themselves that are organized in a flat manner in a distinct clause. (However, the descriptions might be sorted in the same order as the outline.)
- Any particular vulnerability may be placed at more than one point in the outline.
- The outline will be used to categorize the vulnerabilities by adding the appropriate subclause number(s) to the category section of each vulnerability description.
- The purpose of the outline is to help the reader find a small selection of descriptions relevant to the problem they are interested in.

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Consideration of OWGV meeting #7 also resulted in a suggestions for changing the outline. They are interspersed below:

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1. Human Factors
 1. BRS-PENDING-leveraging-human-experience
2. Environment
 1. XYN-PENDING-privilege-management
 2. XYO-PENDING-privilege-sandbox-issues
 3. interactions with environment
3. Core Language Issues
 1. BQF-PENDING-unspecified-behavior
 2. EWF-PENDING-undefined-behavior
 3. FAB-PENDING-implementation-defined-behavior
 4. MEM-PENDING-deprecated-features
4. Documentation
5. Preprocessor
 1. NMP-PENDING-preprocessor-directives
6. Declarations and Definitions
 1. NAI-PENDING-choice of clear names
 2. XYR-PENDING-unused-variable
 3. YOW-PENDING-identifier-name-reuse
7. Types
 1. IHN-PENDING-strong-typing
 2. STR-PENDING-bit-representations
 1. Constants
 2. Integers
 3. Floating point
 4. PLF-PENDING-floating-point-arithmetic (should be indented under floating point)

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5. Integers
 1. XYE-PENDING-integer-coercion-errors
6. Characters and strings
7. Arrays
 1. XYX-PENDING-boundary-beginning-violation
 2. XYZ-PENDING-unchecked-array-indexing
8. Pointers (move to follow arrays and other structured types)
 1. HFC-PENDING-pointer-casting-and-pointer-type-changes
 2. RVG-PENDING-pointer-arithmetic
 3. XYH-PENDING-null-pointer-dereference
 4. XYK-PENDING-pointer-use-after-free
9. Structures and Unions
10. Vectors
11. Enumerated Types (move to precede integer so that scalar types are first)
 1. CCB-PENDING-enumerator-issues
12. Objects (promote to the top level)
 1. Templates/Generics (promote to the top level)
 1. SYM-PENDING-templates-and-generics
 2. STL (CERT)
 2. Inheritance
13. Sets and other containers
8. Initialization
 1. LAV-PENDING-initialization-of-variables
9. Type Conversions/Limits
 1. XYY-PENDING-wrap-around-error
 2. XZI-PENDING-sign-extension-error
 3. XYF-PENDING-numeric-truncation-error
10. Operators/Expressions
 1. JCW-PENDING-operator-precedence
 2. SAM-PENDING-order-of-evaluation
 3. KOA-PENDING-likely-incorrect-expressions
 4. XYQ-PENDING-expression-issues
 5. MTW-PENDING-associativity
11. Control Flow (add a subcategory for exceptions)
 1. Case/Switch Statements (change name to conditionals)
 1. CLL-PENDING-switch-statements-and-static-analysis
 2. XYI-OUT-race-condition-in-switch
 3. XYJ-OUT-context-switching-race-condition
 4. EOJ-PENDING-demarcation-of-control-flow
 2. Loops
 1. TMP-PENDING-loop-control-variables
 3. Subroutines (Functions, Procedures, Subprograms) (might be dealt with as process abstraction to also include methods)
 1. EWD-PENDING-control-structure
 2. CSJ-PENDING-passing-parameters-and-return-values
 3. DCM-PENDING-dangling-references-to-stack-frames
 4. XZA-OUT-unsafe-function-call
 5. XYW-PENDING-buffer-overflow-in-stack (group with arrays)
 6. XZB-PENDING-buffer-overflow-in-heap (group with arrays)
 7. XZM-PENDING-missing-parameter-error
 8. GDL-PENDING-recursion
 9. XYS-PENDING-process-control
 10. XYG-PENDING-value-problems
 1. NZN-PENDING-returning-error-status
4. Termination Strategy
 1. REU-PENDING-termination-strategy
12. External interfaces
1. Memory Management

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1. AMV-PENDING-overlapping-memory
2. XYL-PENDING-memory-leak
3. XZX-PENDING-memory-locking
4. XZP-PENDING-resource-exhaustion
2. Input
 1. RST-PENDING-injection
 2. XYT-PENDING-cross-site Scripting
 3. XZQ-PENDING-unquoted-search-path-or-element
 4. XZR-PENDING-improperly-verified-signature
 5. XZL-PENDING-discrepancy-information-leak
3. Output
 1. XZK-PENDING-sensitive-information-uncleared-before-use
4. Libraries
 1. TRJ-PENDING-use-of-libraries
 2. NYI-PENDING-dynamically-linked-code-and-self-modifying-code
5. Files
 1. EWR-PENDING-path-traversal
6. Signals
13. External issues
 1. Portable Code
14. Miscellaneous
 1. XZH-PENDING-off-by-one-error
 2. XZS-PENDING-missing-required-cryptographic-step
 3. Authentication
 1. XYM-PENDING-insufficiently-protected-credentials
 2. XZN-PENDING-missing-or-inconsistent-access-control
 3. XZO-PENDING-authentication-logic-error
 4. XYP-PENDING-hard-coded-password